

Flash XDR / nanoFlash FileConverter Release Notes
2009-10 Convergent Design, Inc
Version 1.6 Release, 20-Sept-10

Version 1.6 (20-Sept-10) (PC version released)

1. Added support for converting Quicktime files which do not contain timecode.
2. Fixed bug for converting Quicktime files with 0 channels audio.
3. Fixed bug which caused converted MXF files to display the 1st 2 frames of a clip as green within Sony Vegas.

Version 1.5 (5-Apr-10) (Mac version only)

4. Added support for XDCAM HD 35 Mbit VBR 1440x1080 files.
5. Added support for 0, 4, or 8 channel audio in addition to the 2 channel already supported.
6. Added support for up to 64 Gbyte files, broken into 4 Gbyte increments upon conversion. (The previous maximum size file was 32 Gbytes.)

Version 1.4 (9-Nov-09)

7. Converted MXF files are now compatible with XDCAM Optical equipment (@ 50 Mbit bit rate), and are compatible with Sony XDCAM Transfer software for the Mac (50 Mbit and above) .

Version 1.3 (26-Oct-09)

8. Fixed a bug in 140 Mbit I-Frame/long-GOP and 220 Mbit I-Frame files conversion.
9. Fixed audio bug in some conversions.

Version 1.2 (16-Sept-09)

10. Added support for files up to 30 Gbytes in size. Files which are larger than 4 Gbytes are broken up into 4 Gbyte file increments when converted.

Version 1.1 (28-Aug-09)

11. Added support for exported Final Cut Pro files (XDCAM EX or XDCAM 422 files only).
12. Added non-fragmented copy to CompactFlash cards from Macs for originally recorded files from the Flash XDR / nanoFlash.

Limitations, version 1.1:

1. Does not support files greater than 4 Gbytes.

Version 0.2 (19-Feb-09)

13. If a duplicate destination MXF file is found, the destination file is renamed with an appended number instead of overwriting the existing MXF file.
14. Partial destination MXF files are now removed if they are not completed for some reason.
15. Repaired timecode in 720p conversion.

Known issues, version 0.2 :

1. Timecode may be off by a couple of frames after conversion.

Version 0.1 (13-Feb-09) (Mac version only)

Initial release. Supports Quicktime MOV to MXF conversion of Flash XDR files.